

Curriculum Vitae

Personal Details	
Name	Leigh A. van der Byl
Date Of Birth	17/08/79
Nationality	British
Country of Residence	United Kingdom
Email Address	hello@leighvanderbyl.com
Primary skills	Texture painting, photography, some basic generalist 3D skills

Work Experience

Double Negative, London, England

Texture and Surfacing Artist | June 2016 to present

Passion Pictures, London, England

Texture Artist | April 2016 through June 2016

Cinesite, London, England

Texture Artist | January 2016 through April 2016

Passion Pictures, London, England

Texture Artist | November 2015 through December 2015

Cinesite, London, England

Texture Artist | March 2015 through June 2015

The Moving Picture Company (MPC), London, England

Texture Artist and Texture Lead | August 2013 through March 2015

Framestore, London, England

Texture Artist | March 2011 through July 2012

The Moving Picture Company (MPC), London, England

Texture Artist | October 2008 through February 2011

Framestore, London, England

Texture Artist | February 2007 through September 2008

Double Negative, London, England

Texture Artist | October 2006 through January 2007

Cafe FX, Santa Maria, California, USA

3D Artist | December 2004 through June 2006

Mostly working with UV mapping, shading and texture painting tasks, but also lighting and a bit of modelling when needed, on various feature films, game cinematic and commercial productions.

Freelance 3D Artist, Cape Town, South Africa

3D Texturing, Modeling and Visual Effects Artist | November 2002 through October 2004

Creating and texturing 3D models and scenes for commercials, documentaries and feature film projects. Notable clients include Cape Town based companies Silicon Suitcase, The Refinery, Digital Junction, Sound & Motion Studios, The Hive, Lodestar, and American studios The Syndicate and Cafe FX.

Atomic Visual Effects, Cape Town, South Africa

Texturing Artist, 3D Modeler and Visual Effects Artist | July 2001 through November 2002

Primary texture painter for the studio. Also assisted with 3D modeling, compositing and animating on commercials, broadcast branding and music video projects.

Sound & Motion Studios, Cape Town, South Africa

Digital Multimedia Artist | September 2000 through June 2001

Created 2D and 3D graphics and interactive multimedia applications for clients. Worked on digital video edits, corporate branding, titles and animation.

Freelance Multimedia Artist, Cape Town, South Africa

Corporate graphics and CAD | November 1999 through August 2000

Worked with corporate branding design, flying logo animation, and branding element animation tasks, in addition to architectural CAD drawing on a freelance basis.

Education

Damelin Computer School

1999 – Diploma (First Class) in Digital Publishing, Computer Graphics and Animation

College of Cape Town

1996 – National Intermediate Certificate in Art and Design

1997 – National Senior Certificate in Art and Design